



**Journeys**  
Safe journeys through Barnahus

# Journeys Application



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# Goal of the webinar

1. To give a basic introduction to the app and the different sections.

We firmly believe that this is a useful tool for Barnahus practitioners!



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# Outline of today's webinar

Background: Why did we develop an app?

Helicopter view of the app

Introduction to Section 1 of the app: Interactive  
3D section

Introduction to Section 2 of the app: Your  
Barnahus



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# Background: Why was this app developed?

## 1. What gap was it meant to address?

- A 2013 national evaluation of Swedish Barnahus concluded that children were not given enough information.
- Project Journeys was developed to ensure children receive adequate information and facilitate their journeys through Barnahus



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# Background: Why was this app developed?

Why an application format?

- Child Log, mainly to be used after the child has visited Barnahus



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# Target group

Who has the app been designed for?

- Main target group: children referred to Barnahus, to ensure that they have the information they need throughout their Barnahus Journey.

- Secondary target groups: parents/caregivers and professionals



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# Language

In which languages is the app available

- Currently in two languages, English and Swedish
- More languages will be available in the future



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# App composition

What is the app composed of?

- Two main sections:

One interactive, and one called 'Visit your Barnahus'



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# Section 1: 3D customised section

How is this section designed?

- One interactive tour to help children feel more comfortable and informed before, during, and after their visit to Barnahus
- Open access, public
- No information about any specific Barnahus, but rather generic information about Barnahus and its rooms



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# Section 1: 3D customised section



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# Section 2: Your Barnahus

**Aim:** An introduction to the specific Barnahus the child will visit

**Access:** Limited

**Comment function:** Children can leave comments on their journey

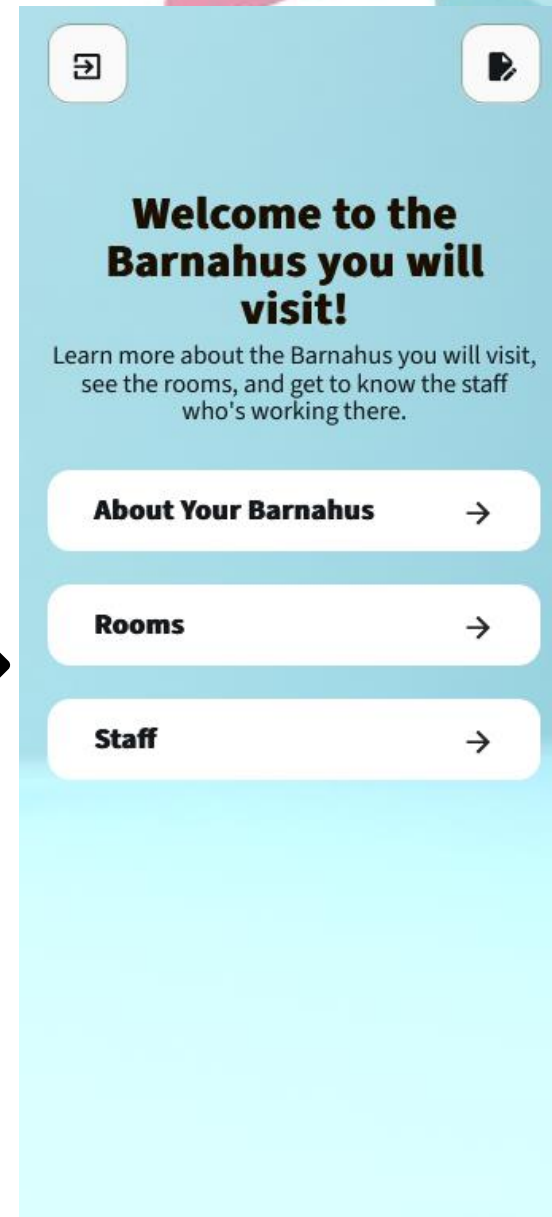
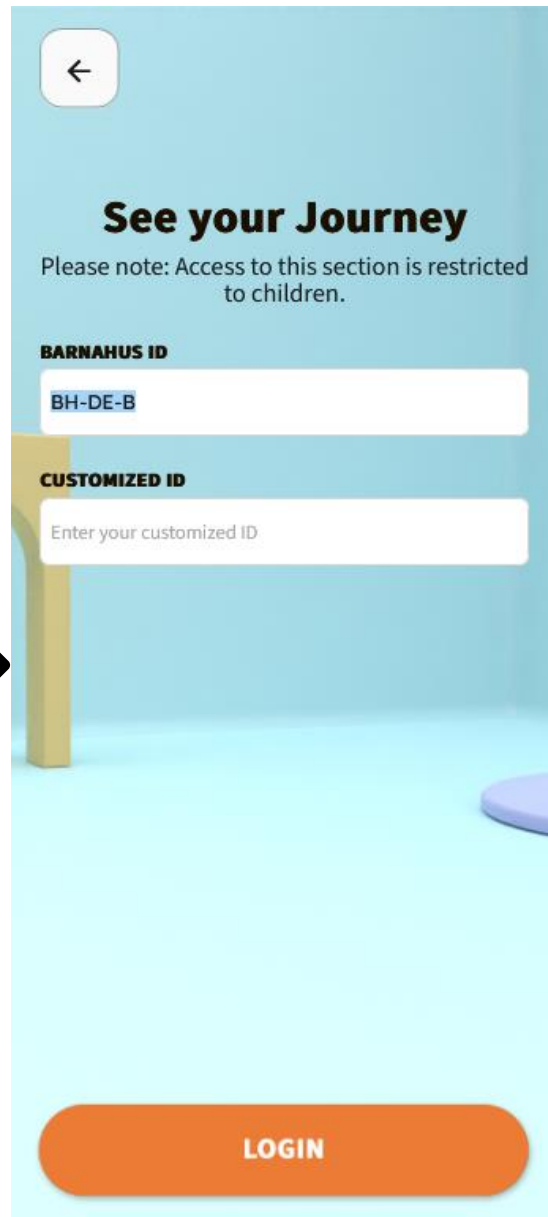


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# Section 2: Your Barnahus




# Section 2: Your Barnahus




## Hello!

Where do you want to start the Journey?



### Interactive Tour

Explore interactive Barnahus rooms, (meet the mascot), learn about Barnahus, and enter the relaxation space.

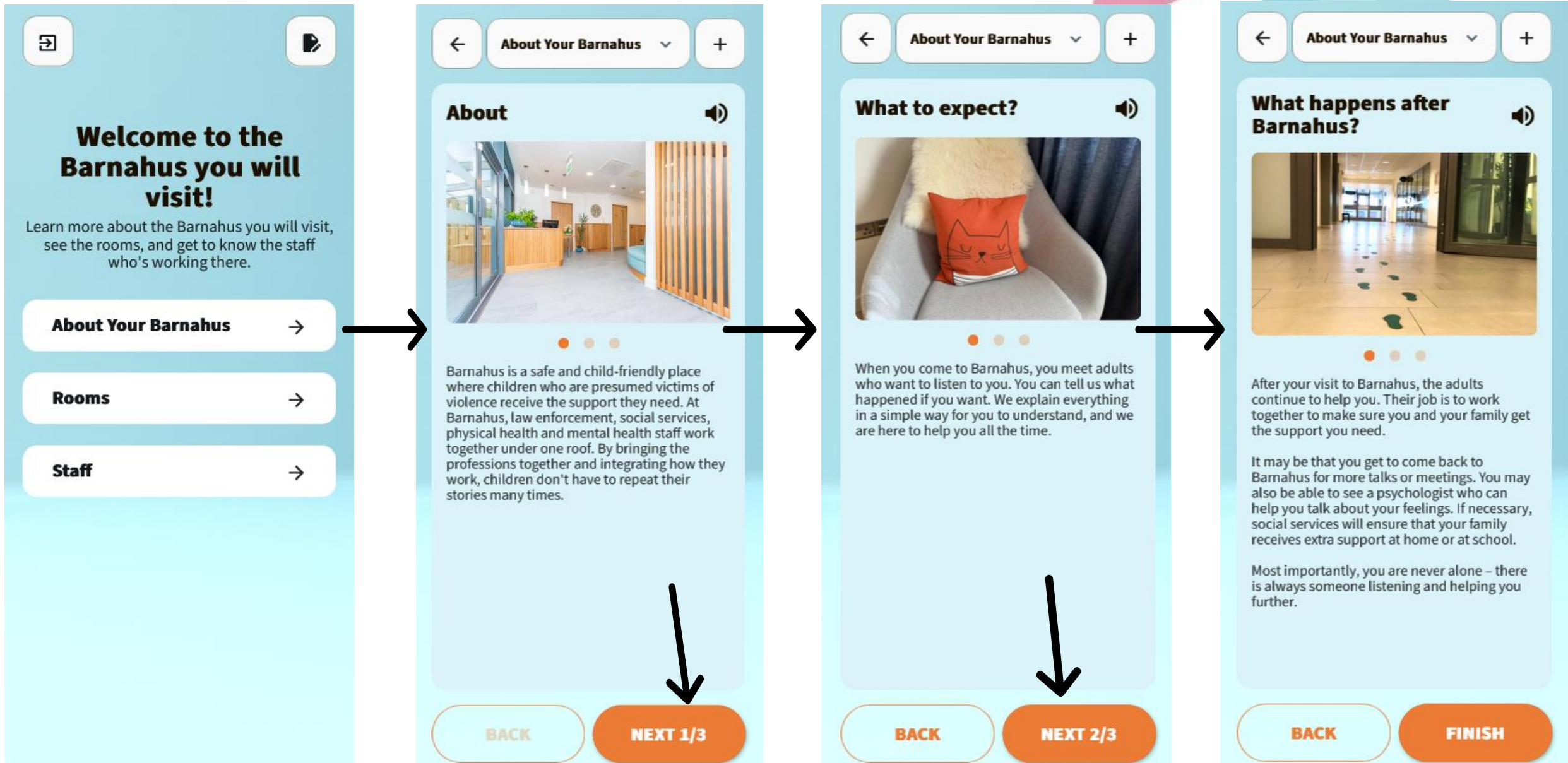


### Visit your Barnahus

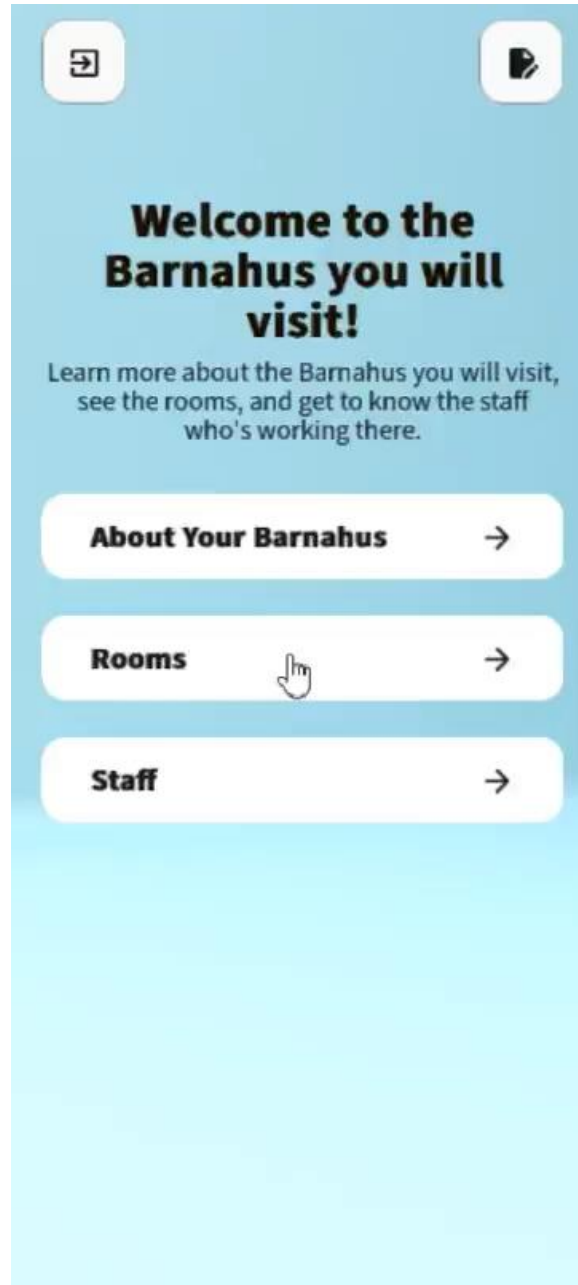
Explore your Barnahus journey, meet the staff, see the rooms, and gain access to your private notebook.



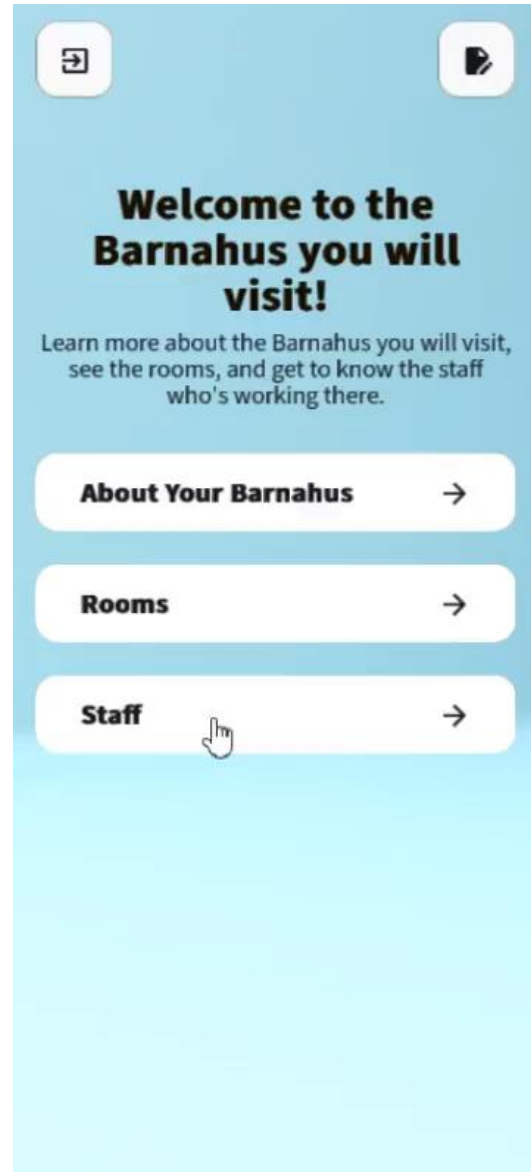
# Section 2: Your Barnahus



# Section 2: Your Barnahus - Rooms



# Section 2: Your Barnahus - Staff





# Implementation kit



## **The Journeys App**

What to keep in mind when  
using the app

## **The Journeys App**

**User Guide**



# Conclusion:

**Aim:** Provide a basic introduction to the app and sections

The app has two sections:

**1st Section** - 3D-section, includes generic information about Barnahus

**2<sup>nd</sup> Section** - Specific information about the Barnahus the child will visit, including photos of the staff and the rooms



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